Chicken Road: the demo test

CHICKEN ROAD INFO

12000 retained rounds. 8 separate groups.

Chicken Road Info observed the official InOut Games demos using virtual credits. Recording dates: 2026-11-18 to 2026-11-18 (UTC). This is an editorial observation, not provider certification or an RNG audit.

Collection and stopping rule

The recorder continued each survival round until a loss or the final road step, without elective early cash-out. Completed roads remain in the survival group. Successful moves exclude the losing attempt. Any cash-out control rounds are censored and kept separate from survival calculations.

Exclusions

12003 attempts were recorded; 3 contaminated records were excluded from every metric and public CSV. The public files retain 12000 clean rounds. Uncertain ownership or unacknowledged outcomes are grounds for exclusion.

Survival and uncertainty

For step s, survival is the number of clean loss-strategy rounds with at least s successful moves divided by that group's fixed survival denominator. Wilson 95% intervals use z = 1.9599639845. These are pointwise binomial intervals, not simultaneous confidence bands or evidence of independent outcomes.

What this cannot establish

Demo observations do not prove real-money behaviour, predict the next outcome, validate a betting system or independently measure long-run RTP. Provider RTP and payout limits are separate facts, not estimates from this finite sample.

First steps and completed roads

RECORDED DEMO OBSERVATIONS

Dates: 2026-11-18 to 2026-11-18 (UTC). Best reached is the highest successful-step coefficient, including rounds which later lost; it is not a paid win. Zero completed roads means none were observed in this finite sample.

Game	Mode	n	Step 1 / 95% CI	Full	Excluded	Best ×
Chicken Road	Easy	1500	96.00% (94.89-96.88)	60	1	19.44
Chicken Road	Medium	1500	89.07% (87.39-90.55)	0	2	182.51
Chicken Road	Hard	1500	80.53% (78.45-82.46)	1	0	41321.43
Chicken Road	Daredevil	1500	56.07% (53.54-58.56)	0	0	2643.89
Chicken Road 2	Easy	1500	97.13% (96.16-97.86)	45	0	23.24
Chicken Road 2	Medium	1500	89.47% (87.81-90.92)	1	0	2457
Chicken Road 2	Hard	1500	82.27% (80.25-84.12)	0	0	3267.64
Chicken Road 2	Daredevil	1500	66.73% (64.31-69.07)	0	0	391.25

How to read the public files

Per-mode CSVs have round, difficulty, final_step, result, multiplier, source and license columns. The combined file adds game. On a loss, final_step is the terminal losing attempt: successful moves = final_step - 1. On a win, successful moves = final_step. CSV multiplier is the terminal payout coefficient (zero on loss), not the best coefficient reached.

Licence and citation

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